

STORMRAGE BLUE DRAGON

Level 13 ♦ Dragon

CR
2

ATTACK ACTIONS

- ⚡ Gore: +18 vs. AC; 15 + 10 lightning damage.
- ☐ ⚡ Lightning Breath: (line 10) +16 vs. Reflex; 25 lightning damage, 10 lightning damage on miss. ☹ when this creature first becomes bloodied.
- ⚡ Lightning Burst: (radius 1 within sight) +16 vs. Reflex; 20 lightning damage.

POWERS

- Resist 30 Lightning
- ☐ Clear the Way: Use when this creature hits with a ⚡ attack: Push target of that attack up to 2 squares, then this creature makes a ⚡ attack against a different target as an immediate action.

CHAMPION POWERS ☐☐

- ⚡ Use when this creature or an ally declares a ⚡ attack against a bloodied enemy: If that attack hits, +20 damage on that attack.
- ⚡ Use when this creature or an ally declares a ⚡ attack: You score 5 VP for each enemy destroyed by that attack.

AC
27
FORT
26
REF
26
WILL
26
SPEED
F8
HP
85
BLOOD
40

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SKULLCLEASE WARRIOR

Level 10 ♦ Human • Martial

ATTACK ACTIONS

- ⚡ Battleaxe: +17 vs. AC; 20 damage.
- ☐ ⚡ Great Cleave: +17 vs. AC; 30 damage AND each enemy adjacent to target takes 15 damage.

POWERS

- Skullcleaver: Use after this creature scores a critical hit: This creature makes a ⚡ attack against a different target as an immediate action.
- ☐ Unavoidable Strike: Use when this creature declares a ⚡ attack: That attack is a critical hit.

AC
26
FORT
22
REF
22
WILL
22
SPEED
6
HP
80
BLOOD
40

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GOBLIN SKULLCLEASE

Level 5 ♦ Goblin

ATTACKS

- ⚡ Falchion: +12 vs. AC; 10 damage.
- ⚡ Wild Swing: +9 vs. Fortitude; 20 damage AND push target up to 2 squares.

POWERS

- ☐ Skullcleaver: Use when this creature declares a ⚡ attack: That attack is a critical hit. ☹ when this creature first becomes bloodied.

AC
20
FORT
20
REF
16
WILL
16
SPEED
7
HP
35
BLOOD
15

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Tribes lucky enough to have such uncharacteristically brave warriors are few but successful.

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LARGE BLUE DRAGON

ATTACK ACTIONS

- ⚡ Gore: +18 vs. AC; 10 + 10 lightning Damage
- ☐ ⚡ Lightning Breath: (line 10) +16 vs. DEF (Ref); 25 lightning Damage, 10 lightning on miss. RECHARGE when first Bloodied.
- ⚡ Lightning Burst: (radius 1 within 10) +16 vs. DEF (Ref); 20 lightning Damage



ABILITIES

- Evil • Dragon
- Flight; Resist 20 Lightning

CHAMPION 2 ☐☐

- Use when a creature takes lightning damage. An enemy within 5 squares of that creature takes 10 lightning Damage.
- Use when an ally is destroyed by a ⚡ or ⚡ attack that destroys an enemy. Score +10 VP.

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INSPIRED SHOCK TROOPER

ATTACK ACTIONS

- ⚡ Longsword: +11 vs. AC; 5 + 5 acid Damage
- ☐ ⚡ Dissipating Touch: Automatic hit; 10 psychic Damage



ABILITIES

- Human • Psionic

Brought in when more mundane forces prove inadequate, Inspired shock troopers strike fast and hit hard.

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