

## CADAVER COLLECTOR

Level 16 ♦ Construct

### ATTACKS

- AC 27  
FORT 29  
REF 25  
WILL 25
- ⊕ Slam: (reach 2) +23 vs. AC; 25 damage.
  - ☐ ← Paralyzing Breath: (blast 3) +21 vs. Fortitude; Helpless (save ends).

### POWERS

#### Immune Poison

Immune Fear: Not affected by Fear effects.

Bloodthirsty 10: +10 Damage with ⊕ attacks against bloodied targets.

Corpse Collecting: Use when an adjacent enemy or ally is destroyed: This creature recharges Paralyzing Breath and heals 10 HP.

SPEED 6

HP 100

BLOOD 50

*It wades through the carnage with grisly purpose.*

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## FOULSPAWN SEER

Level 11 ♦ Foulspawn • Aberrant

CR 3

### ATTACKS

- AC 23  
FORT 21  
REF 21  
WILL 21
- ⊕ Twisted Staff: +18 vs. AC; 15 damage AND push target up to 1 square.
  - Warp Orb: (range 10) +16 vs. Reflex; 10 damage AND Dazed (save ends).
  - ☐ ← Distortion Blast: (blast 5) +16 vs. Fortitude; 30 damage AND Dazed (save ends).

### POWERS

Foul Insight: (Aura 10) Allies in aura have +2 Attack and +2 to saving throws.

### CHAMPION POWERS ☐☐☐

♦ Use at start of round: Choose 1 enemy. Each Aberrant ally has +10 Damage with ⊕ attacks against that enemy until end of round.

♦ Use at start of an ally's turn: That ally teleports up to 10 squares, then this creature teleports up to 5 squares.

SPEED 5

HP 65

BLOOD 30

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## RAVENOUS GHOUL

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### ATTACK ACTIONS

- LEVEL 3  
AC 16  
DEF 15  
SPEED 7  
HP 35
- ⊕ Claw: +8 vs AC; 10 Damage
  - ⊕ Ghoulish Bite: +8 vs DEF (Fort); 5 Damage AND Staggered
  - ⊕ Ravenous Feast: (Staggered, Stunned, or Helpless enemy) +10 vs AC; 25 Damage



### ABILITIES

Undead

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## DUERGAR GUARD

Level 7 ♦ Duergar • Devil

### ATTACKS

- AC 22  
FORT 22  
REF 20  
WILL 20
- ⊕ Warhammer: +15 vs. AC; 15 damage.

### POWERS

Resist 5 Fire; Resist 5 Poison

☐ Pin: Minor action: 1 adjacent enemy is Immobilized. ☹ when a Duergar ally is destroyed.

Mordal Guard: Use when an enemy targets an adjacent, non-bloodied ally with an attack: Redirect that attack to this creature as an immediate action.

SPEED 5

HP 50

BLOOD 25

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## AMULET OF THE TITANS

Level 15–20 ♦ Borderlands

### POWERS

☐ Shrug Off Pain: Use when this creature is hit by an attack that deals 20 or less base damage: This creature ignores all non-damage effects of that attack. ☹ when this creature misses with a ⊕ or ➤ attack.

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+6